

# Phase Errors and the Capture Effect

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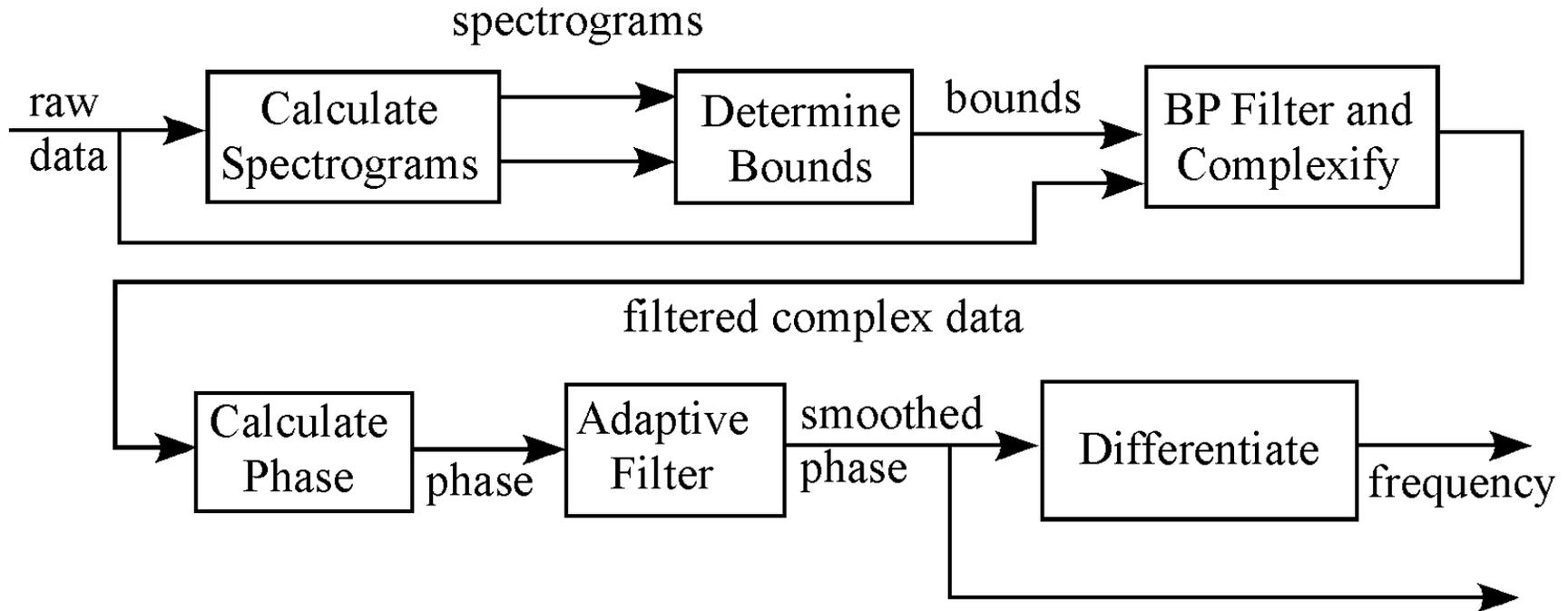
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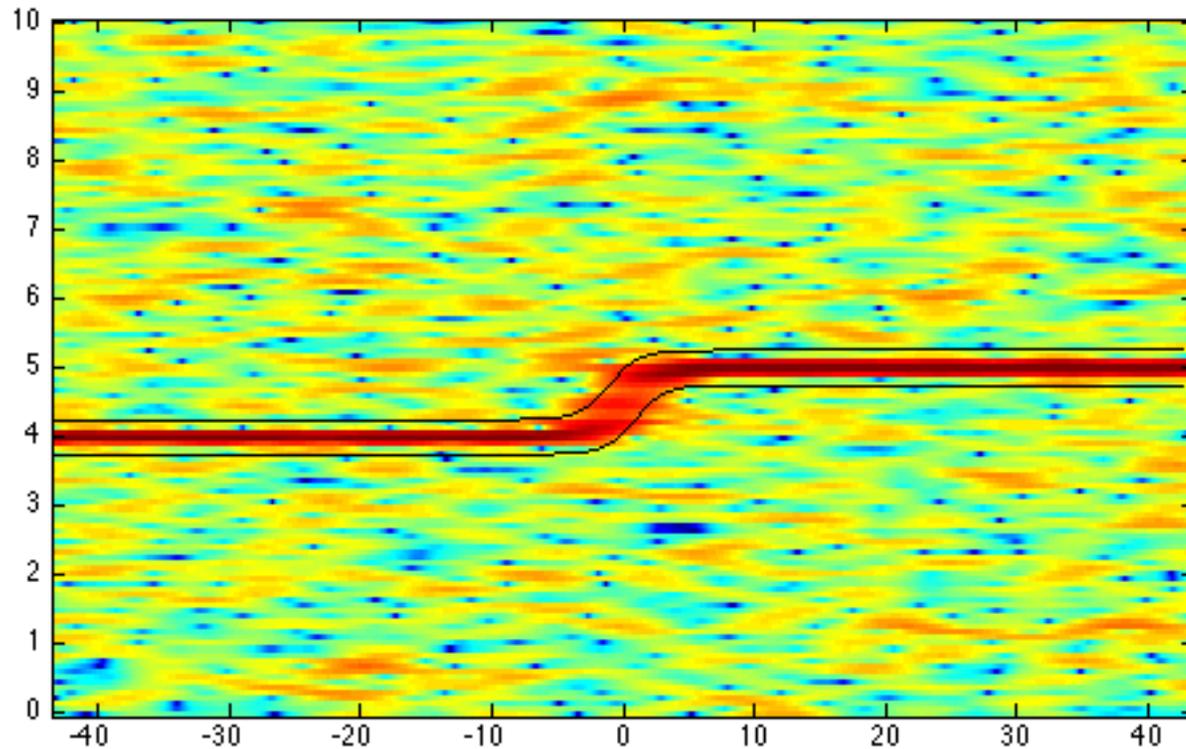
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# Analysis Algorithm

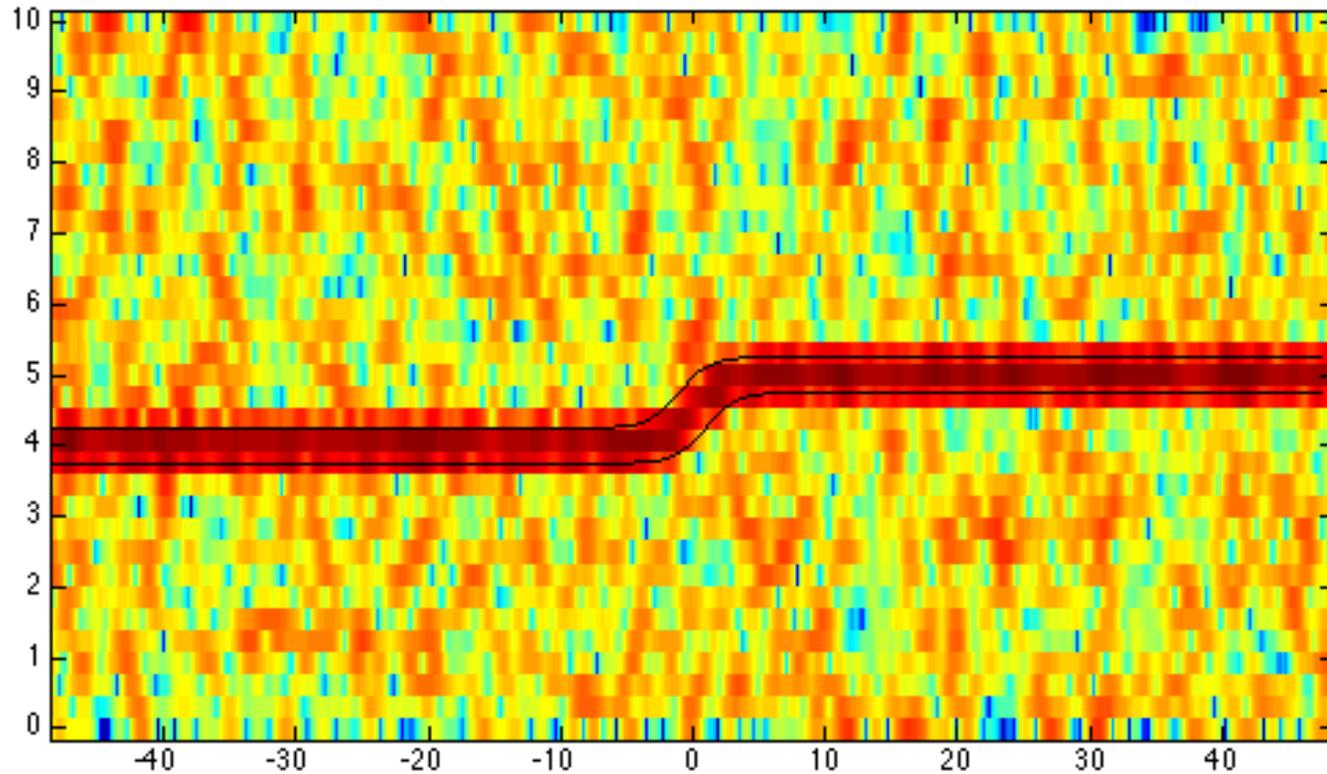


# Spectrograms and Bounds



This SGM does not justify the bounds at the transition. 256 point window width.

# Spectrograms and Bounds



But this one does. 64 point window width.

# The Filtered Signal

$$z_F(t) = a(t)e^{j\phi(t)} + n_F(t) \leftarrow \text{The filtered noise}$$

phase  $\longrightarrow \phi_F(t) = \text{imag}(\log(z_F(t)))$

frequency  $\longrightarrow f_F(t) = \frac{1}{2\pi} \frac{d\phi_F}{dt}$ .

Rewriting:

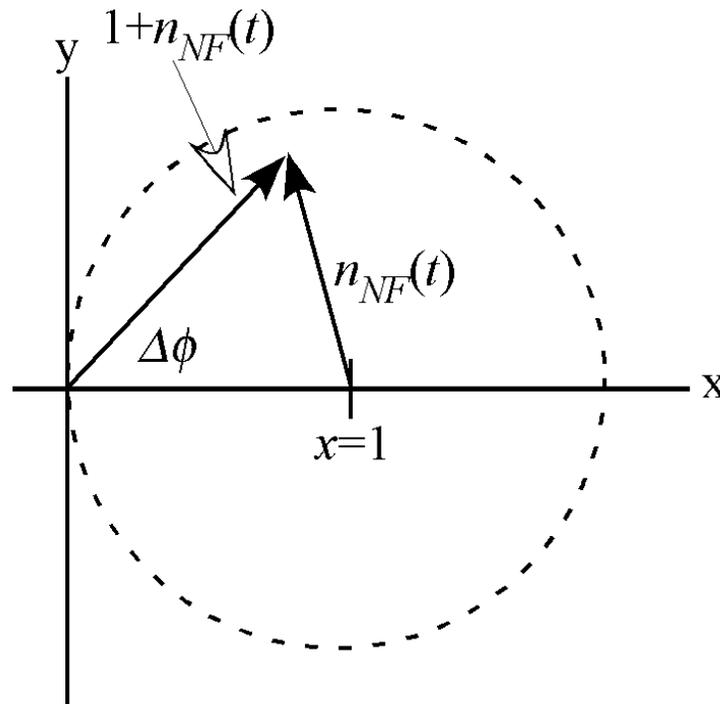
Normalized filtered noise

$$z_F(t) = a(t)e^{j\phi(t)} (1 + e^{-j\phi(t)} n_F(t) / (a(t))) = (a(t)e^{j\phi(t)}) (1 + n_{NF}(t))$$

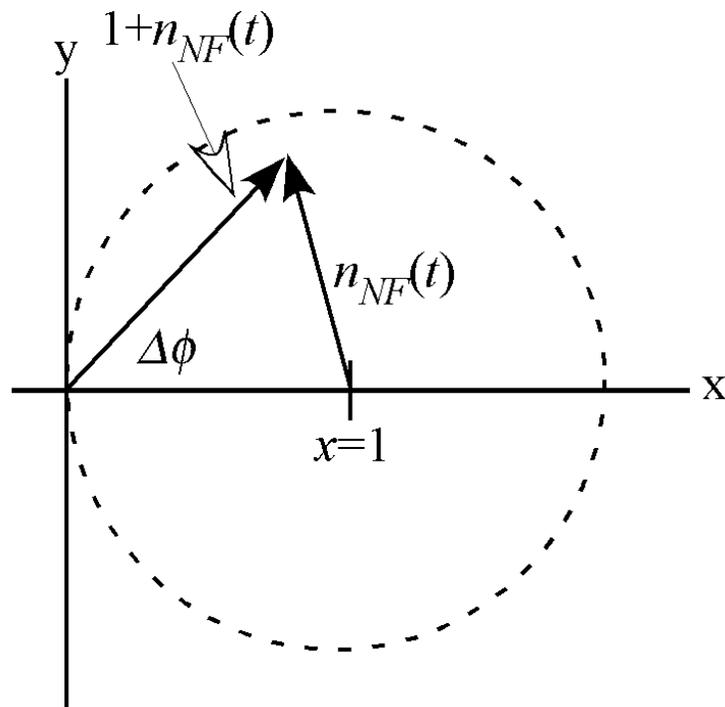
# The Phase Error

$$z_F(t) = (a(t)e^{j\phi(t)})(1 + n_{NF}(t))$$

- Phase error is phase of the second factor
  - Because phase of product is sum of phases.
  - $n_{NF}(t)$  is filtered noise divided by signal amplitude.



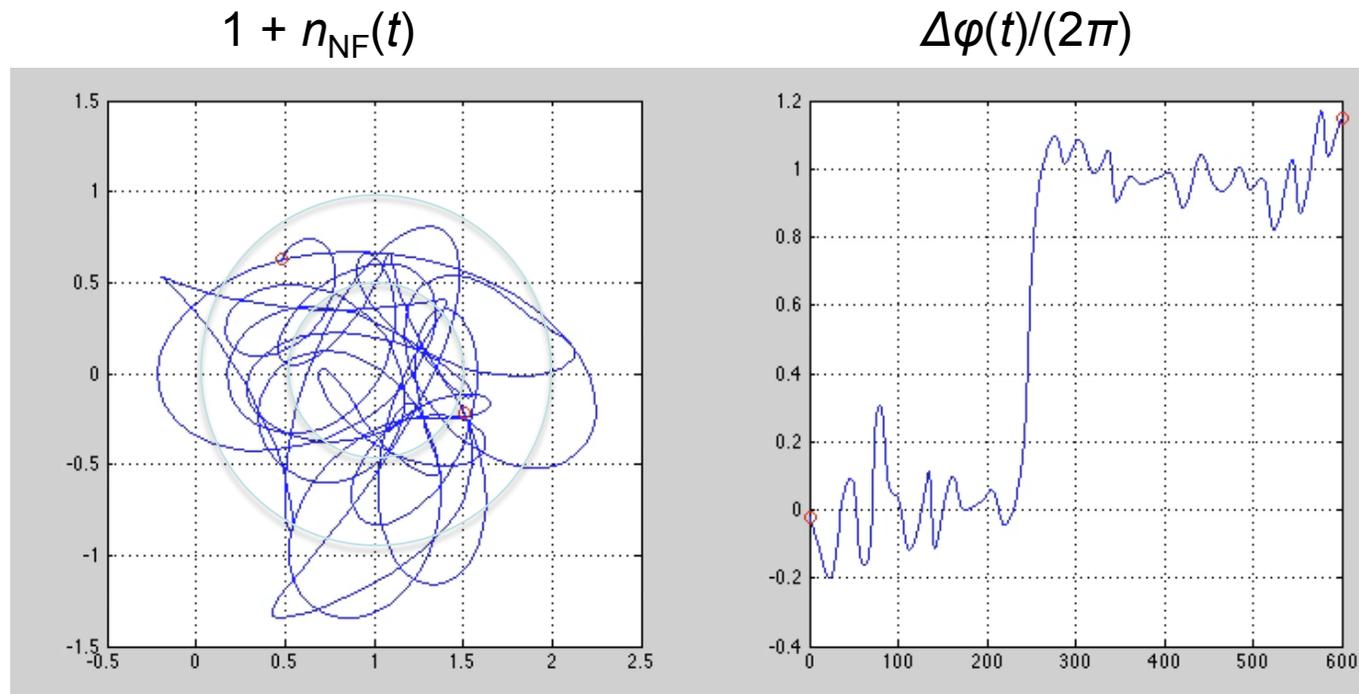
# The Capture Effect



- If  $|n_{NF}(t)| < 1$  the phase error can never exceed  $90^\circ$ .
- So, the average phase error over many cycles is zero.
- Called the *capture effect*, because the largest signal captures the phase and frequency determination.

If the capture effect is operating (i.e.  $|n_{NF}(t)| < 1$ ), the phase error never exceeds  $90^\circ$ .

# What happens when the noise is too large?



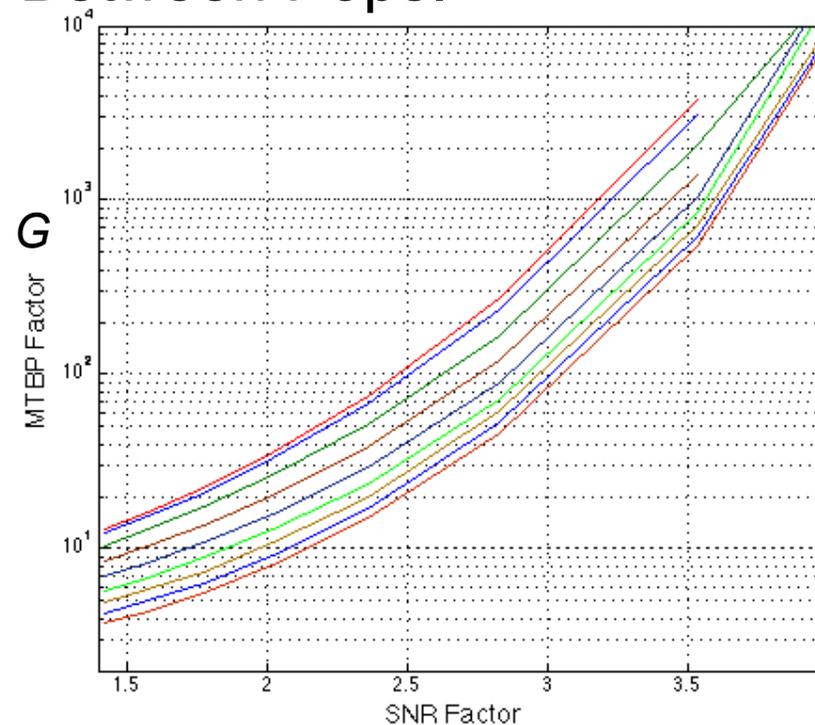
I call the rapid shift by  $2\pi$  in the phase error a “pop” because that is what it sounds like on an FM radio.

# Pop Distribution I

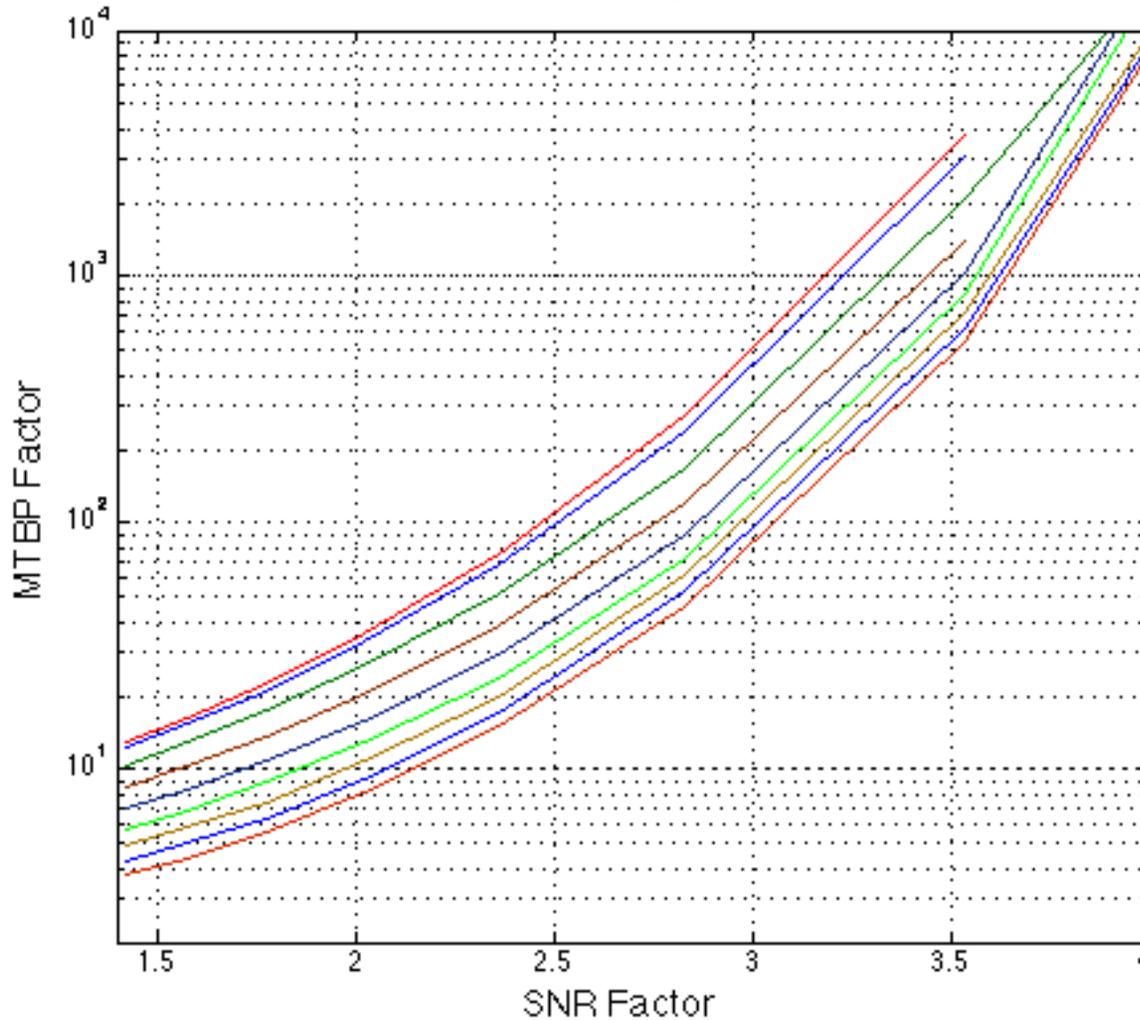
- A pop is a jump in phase and an impulse in frequency.
- Pops are distributed in time with a Poisson distribution, described by Mean Time Between Pops.

$$T_{MTBP} = \frac{1}{B} G \left( SNR \sqrt{\frac{f_s}{B}}, \frac{|\Delta f|}{B/2} \right)$$

- $B$  = BP filter bandwidth.
- $f_s$  = sample rate.
- $\Delta f$  = difference between filter center and signal frequency



# Pop Distribution II



$$T_{MTBP} = \frac{1}{B} G \left( SNR \sqrt{\frac{f_s}{B}}, \frac{|\Delta f|}{B/2} \right)$$

$$E[N(T)] = T / T_{MTBP}$$

Curves are for 2<sup>nd</sup> arg = 0, 1/8, 2/8, ..., 8/8 — starting at top.

Increasing SNR by a factor of 2 increases  $T_{MTBP}$  by a factor of 100 to 1000.

# Example

$f_s = 20$  GHz,  
 $SNR = 0.5$ ,  
 $\Delta f = 0.25$

$$T_{MTBP} = \frac{1}{B} G \left( SNR \sqrt{\frac{f_s}{B}}, \frac{|\Delta f|}{B/2} \right)$$

SNR Factor

Rel. Offset

<b>B</b>	<b>1</b>	<b>.5</b>	<b>Comment</b>
SNR Factor	2.23	3.16	From formula
Rel. Offset	0.25	0.5	From formula
G	30	200	From graph
MTBP	30 ns	400 ns	G/B
Pops/μsec	33	2.5	1/MTBP

Factor of 2 reduction in  $B$  gives factor of 13 improvement.  
 At low noise there is only a factor of 1.414 improvement.

# Conclusions

- Errors in phase and frequency at low SNR are now quantitatively understood.
  - Same as at high SNR with added:
    - $2\pi$  Jumps in phase.
    - Delta-like functions in frequency.
- At low SNR choosing tight bounds on spectrogram is very important.
- Bounds should be chosen using multiple window lengths.